

# Ampe

▶ PLACE OF ORIGIN ◀

Ghana

One! Two! Three!



One! Two! Three!

**Skills:** Quick reactions

**Ages:** All ages

**Players:** 2

**Materials:** None

## About the Game

In the United States, children call this game *Odds and Evens*. Using only their hands, players pick "odds or evens." Next, they make a fist and call out "1, 2, 3 Shoot!" and throw out any number of fingers between one and four. The number of fingers showing—odd or even—decides who wins. In southern Ghana and in parts of China this game is played with a slight twist. In Ghana, the game called *Ampe* is a matter of getting the right foot forward, so to speak. While in China, it is called *Challenge*, a guessing game (see page 29).

## Playing the Game

1. Two players face each other. One takes EVENS, the other ODDS. Together they clap their hands and shout "One! Two!" and on "Three!" each sticks out a foot.
2. Scoring:
  - If players stick out facing feet (left for one, right for the other), EVENS wins a point.
  - If players stick out opposite feet (the same feet), ODDS wins.
3. Once this is mastered, the game gets harder. On the second clap players jump once before sticking out a foot. The game can continue with players making up movements to do before shooting out their legs.

## Winning the Game

The first person to reach 11 is the match winner.